

Motion in 2-D: Projectile Motion

- For now, ignore air resistance effects (trajectory is therefore parabolic)
- Vertical & horizontal motions independent
- ♦ Vertical motion is accelerated at 9.8 m/s²:

$$v_y = v_o \sin \theta_o - g t$$

$$v_y^2 = (v_o \sin \theta_o)^2 - 2 g (y - y_o)$$

Horizontal motion is at a constant speed:

$$x - x_o = (v_o \cos \theta_o) t$$

A ball is shot from a launcher at a speed v_i and launch angle θ_i . The launcher is mounted on a table that is $118\ cm$ above the floor. Find the time of flight and the horizontal range.

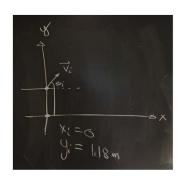
Compare these results to the *experimental results* we determine from launching the ball.

Photogate info:

$$\Delta s = t_{1pg} = v_i = \frac{\Delta s}{t_{2pg} - t_{1pg}} = \theta_i = 0$$

Experiment results:

$$\begin{split} R &\equiv \Delta x_{\rm exp} = x_f - x_i = \\ t_1 &= \\ t_2 &= \\ \Delta t_{\rm exp} = t_2 - t_1 = \end{split}$$





Have a great Fall Break!